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$$(x_1, \dots, x_k)P$$

where  $k \geq 0$  and  $P$  is a process.

A concretion  $C$  is of the form

$$(\text{new } n_1, \dots, n_l) \langle M_1, \dots, M_k \rangle P$$

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For  $F \triangleq (x_1, \dots, x_k)P$  and  $C \triangleq (\text{new } n_1, \dots, n_l)\langle M_1, \dots, M_k \rangle Q$

with  $\{n_1, \dots, n_l\} \cap \text{fn}(P) = \emptyset$  we define interaction of  $F$  and  $C$  as

$$F @ C \triangleq \text{new } n_1; \dots \text{new } n_l; (P[M_1/x_1, \dots, M_k/x_k] \mid Q)$$

$$C @ F \triangleq \text{new } n_1; \dots \text{new } n_l; (Q \mid P[M_1/x_1, \dots, M_k/x_k])$$

An agent  $A$  is an abstraction, concretion or a process.

We write the commitment relation as  $P \xrightarrow{\alpha} A$  where  $P$  is a closed process,  $A$  is a closed agent ( $fv(A) = \emptyset$ ) and  $\alpha$  is an action.

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$$\frac{P \xrightarrow{m} F \quad Q \xrightarrow{\bar{m}} C}{P \mid Q \xrightarrow{\tau} F @ C} \quad (\text{C-Inter1})$$

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$$\frac{P \xrightarrow{\bar{m}} C \quad Q \xrightarrow{m} F}{P \mid Q \xrightarrow{\tau} C @ F} \quad (\text{C-Inter2})$$

## Example

Define

$$P \triangleq \text{send}_c \langle \text{succ } (0) \rangle; \text{halt}$$
$$Q \triangleq \text{recv}_c(x); \text{case } x \text{ of } 0 : \text{halt}, \text{succ } (y) : (\text{send}_d \langle y \rangle; \text{halt})$$

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$$P \xrightarrow{\bar{c}} \langle \text{succ } (0) \rangle \text{halt}$$

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$$P \mid Q \xrightarrow{\tau} \text{halt} \mid \text{case succ } (0) \text{ of } 0 : \text{halt}, \text{succ } (y) : (\text{send}_d \langle y \rangle; \text{halt})$$

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$$\xrightarrow{\bar{d}} \langle 0 \rangle (\text{halt} \mid \text{halt}) \quad \text{using the following rules...}$$

$$\frac{P > Q \quad Q \xrightarrow{\alpha} A}{P \xrightarrow{\alpha} A} \text{ (C-Red)}$$

$$\frac{P \xrightarrow{\alpha} A}{P \mid Q \xrightarrow{\alpha} A \mid Q} \text{ (C-Par1)} \quad \frac{Q \xrightarrow{\alpha} A}{P \mid Q \xrightarrow{\alpha} P \mid A} \text{ (C-Par2)}$$

where

$$P_1 \mid (x_1, \dots, x_k)P_2 \triangleq (x_1, \dots, x_k)(P_1 \mid P_2)$$

$$P_1 \mid (\text{new } n_1, \dots, n_k)\langle M_1, \dots, M_l \rangle P_2 \triangleq (\text{new } n_1, \dots, n_k)\langle M_1, \dots, M_l \rangle(P_1 \mid P_2)$$

provided that  $x_1, \dots, x_k \notin fv(P_1)$  and  $n_1, \dots, n_k \notin fn(P_1)$

For the previous example we have using (R-Succ):

case succ (0) of 0 : halt, succ (y) : (send<sub>d</sub>⟨y⟩; halt) > send<sub>d</sub>⟨0⟩; halt

and using (C-Out):

send<sub>d</sub>⟨0⟩; halt  $\xrightarrow{\bar{d}}$  ⟨0⟩halt

hence using (C-Red):

case succ (0) of 0 : halt, succ (y) : (send<sub>d</sub>⟨y⟩; halt)  $\xrightarrow{\bar{d}}$  ⟨0⟩halt

hence using (C-Par2):

halt | case succ (0) of 0 : halt, succ (y) : (send<sub>d</sub>⟨y⟩; halt)  $\xrightarrow{\bar{d}}$  halt | ⟨0⟩halt  
= ⟨0⟩(halt | halt)

Consider  $P \triangleq (\text{recv}_c(x); P_1) \mid \text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3)$

We would like  $P \xrightarrow{\tau} (\text{recv}_c(x); P_1) \mid \text{new } c; (P_2 \mid P_3[0/x])$

but not  $P \xrightarrow{\tau} P_1[0/x] \mid \text{new } n; (P_2 \mid \text{recv}_c(x); P_3)$

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Hence we have the rule

$$\frac{P \xrightarrow{\alpha} A \quad \alpha \notin \{n, \bar{n}\}}{\text{new } n; P \xrightarrow{\alpha} \text{new } n; A} \text{ (C-New)}$$

where

$$(\text{new } m)(x_1, \dots, x_k)P \triangleq (x_1, \dots, x_k)\text{new } m; P$$

$$(\text{new } m)(\text{new } m_1, \dots, m_k)\langle M_1, \dots, M_l \rangle P \triangleq (\text{new } m, m_1, \dots, m_k)\langle M_1, \dots, M_l \rangle P$$

provided that  $m \notin \{m_1, \dots, m_k\}$

We have  $\text{send}_c\langle 0 \rangle; P_2 \xrightarrow{\bar{c}} \langle 0 \rangle P_2$

and  $\text{recv}_c(x); P_3 \xrightarrow{c} (x)P_3$

hence  $\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3 \xrightarrow{\tau} \langle 0 \rangle P_2 @ (x)P_3 = P_2 \mid P_3[0/x]$

Since  $\tau \notin \{\bar{c}, c\}$

hence  $\text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3) \xrightarrow{\tau} \text{new } c; (P_2 \mid P_3[0/x])$

Hence  $(\text{recv}_c(x); P_1) \mid \text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3) \xrightarrow{\tau} (\text{recv}_c(x); P_1) \mid \text{new } c; (P_2 \mid P_3[0/x])$

Consider  $P \triangleq (\text{new } K; \text{send}_c \langle K \rangle; \text{halt}) \mid (\text{recv}_c(x); \text{send}_d \langle x \rangle; \text{halt})$

We have  $\text{send}_c \langle K \rangle; \text{halt} \xrightarrow{\bar{c}} (\text{new } ) \langle K \rangle \text{halt}$

hence  $\text{new } K; \text{send}_c \langle K \rangle; \text{halt} \xrightarrow{\bar{c}} \text{new } K; (\text{new } ) \langle K \rangle \text{halt} = (\text{new } K) \langle K \rangle \text{halt}$

Also  $\text{recv}_c(x); \text{send}_d \langle x \rangle; \text{halt} \xrightarrow{c} (x) \text{send}_d \langle x \rangle; \text{halt}$

Hence

$P \xrightarrow{\tau} (\text{new } K) \langle K \rangle \text{halt} @ (x) \text{send}_d \langle x \rangle; \text{halt} = (\text{new } K)(\text{halt} \mid \text{send}_d \langle K \rangle; \text{halt})$

## Equivalence on processes

A **test** is of the form  $(Q, \beta)$  where  $Q$  is a closed process and  $\beta$  is a barb.

A process  $P$  **passes** the test  $(Q, \beta)$  iff

$$(P \mid Q) \xrightarrow{\tau} Q_1 \dots \xrightarrow{\tau} Q_n \xrightarrow{\beta} A$$

for some  $n \geq 0$ , some processes  $Q_1, \dots, Q_n$  and some agent  $A$ .

$Q$  is the "environment" and we test whether the process together with the environment inputs or outputs on a particular channel.

**Testing preorder**  $P_1 \sqsubseteq P_2$  iff for every test  $(Q, \beta)$ , if  $P_1$  passes  $(Q, \beta)$  then  $P_2$  passes  $(Q, \beta)$ .

**Testing equivalence**  $P_1 \simeq P_2$  iff  $P_1 \sqsubseteq P_2$  and  $P_2 \sqsubseteq P_1$ .

## Secrecy

Consider process  $P$  with only free variable  $x$ .

We will consider  $x$  as secret if for all terms  $M, M'$  we have  $P[M/x] \simeq P[M'/x]$ .

I.e. an observer cannot detect any changes in the value of  $x$ .

**Example** Consider  $P \triangleq \text{send}_c\langle x \rangle; \text{halt}$ .

$x$  is being sent out on a public channel. Consider test  $(Q, \bar{d})$  where environment  $Q \triangleq \text{recv}_c(x); \text{check } (x == 0); \text{send}_d\langle \text{halt} \rangle; \text{halt}$ .

We have  $P[0/x] \mid Q \xrightarrow{\tau} \text{halt} \mid \text{send}_d\langle 0 \rangle; \text{halt} \xrightarrow{\bar{d}} \langle 0 \rangle(\text{halt} \mid \text{halt})$ .

Hence  $P[0/x]$  passes the test. However  $P[\text{succ } (0)/x]$  fails the test.

Hence  $P$  does not preserve secrecy of  $x$ .

## Information flow analysis for the Spi-calculus

We classify data into three classes

**secret** data which should not be leaked

**public** data which can be communicated to anyone

**any** arbitrary data

Subsumption relation on classes:

**secret**  $\preceq$  **any**

**public**  $\preceq$  **any**

$T$   $\preceq$   $T$  for  $T \in \{\text{secret}, \text{public}, \text{any}\}$

An environment  $E$  provides information about the classes to which names and variables belong.

We define typing rules for the following kinds of judgments

$\vdash E$  environment  $E$  is well formed

$E \vdash M : T$  term  $M$  is of class  $T$  in environment  $E$

$E \vdash P$  process  $P$  is well typed in environment  $E$

E.g. **secret** data should not be sent on **public** channels.

Data of level **any** should be protected as if it is of level **secret**, but can be exploited only as if it had level **public**.

Our goal is to define typing rules to filter out processes that leak secrets.

Informally we would like to show that if environment  $E$  has only **any** variables and **public** names and  $E \vdash P$  then  $P$  does not leak any variables  $x \in \text{dom}(E)$ .

Our previous example:

$$P \triangleq \text{send}_c \langle x \rangle; \text{halt}$$

Consider  $E = \{x : \text{any}, c : \text{public} :: L_1, d : \text{public} :: L_2\}$

( $L_1$  and  $L_2$  will be explained later.)

$x$  is of level **any** but is sent out on  $c$  of level **public**, which will be forbidden by our typing rules.

Consider protocol

$$A \longrightarrow S : A, B$$
$$S \longrightarrow A : \{A, B, Na, \{Nb\}_{K_{sb}}\}_{K_{sa}}$$
$$A \longrightarrow B : \{Nb\}_{K_{sb}}$$

A principal  $X$  may play the role of  $A$  in one session and of  $B$  in another session.

We need a clear way of distinguishing the messages received and their components.

This is important only for messages sent on **secret** channels and for messages encrypted with public keys.

We adopt the following standard format:

messages sent on secret channels should have three components of levels **secret**, **any** and **public** respectively.

Consider protocol

$$B \longrightarrow A : Nb$$
$$A \longrightarrow B : \{M, Nb\}_{K_{ab}}$$

By replaying nonces, an attacker can find out whether the same  $M$  is sent more than once, or different ones. Hence he gets

some partial information about the contents of the messages.

To prevent this we include an extra fresh nonce (**confounder**) in each message encrypted with **secret** keys.

$$A \longrightarrow B : \{M, Nb, Na\}_{K_{ab}}$$

We adopt the following standard format for messages encrypted with secret keys:  $\{M_1, M_2, M_3, n\}_K$

where  $M_1$  has level **secret**,  $M_2$  has level **any**,  $M_3$  has level **public**, and  $n$  is the confounder.

$n$  can be used as confounder only in this term and nowhere else.

This information is remembered by the environment  $E$ .

I.e. if  $n : T :: \{M_1, M_2, M_3, n\}_K \in E$  then

we know that  $n$  is used as a confounder only in that message.

The typing rules

The empty environment is denoted  $\emptyset$ .

Well formed environments:

$$\begin{array}{c} \vdash \emptyset \\ \\ \frac{\vdash E \quad x \notin \text{dom}(E)}{\vdash E, x : T} \\ \\ \frac{\begin{array}{c} \vdash E \qquad n \notin \text{dom}(E) \\ E \vdash M_1 : T_1 \dots E \vdash M_k : T_k \qquad E \vdash N : R \end{array}}{\vdash E, n : T :: \{M_1, \dots, M_k, n\}_N} \end{array}$$

Environment lookups and subsumption:

$$\frac{E \vdash M : T \quad T \sqsubseteq R}{E \vdash M : R}$$
$$\frac{\vdash E \quad x : T \in E}{E \vdash x : T}$$
$$\frac{\vdash E \quad n : T :: \{M_1, \dots, M_k, n\}_N \in E}{E \vdash n : T}$$

$$\begin{array}{c}
 \frac{}{\vdash E} \\
 \hline
 E \vdash 0 : \text{public} \\
 \\
 \frac{E \vdash M : T}{E \vdash \text{succ}(M) : T} \\
 \\
 \frac{E \vdash M : T \quad E \vdash N : T}{E \vdash \langle M, N \rangle : T}
 \end{array}$$

# Encryption

$$E \vdash M_1 : T \quad \dots \quad E \vdash M_k : T \quad E \vdash N : \text{public} \quad T = \text{public if } k = 0$$

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$$E \vdash \{M_1, \dots, M_k\}_N : T$$
$$E \vdash M_1 : \text{secret} \quad E \vdash M_2 : \text{any} \quad E \vdash M_3 : \text{public}$$
$$E \vdash N : \text{secret} \quad n : T :: \{M_1, M_2, M_3, n\}_N \in E$$

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$$E \vdash \{M_1, M_2, M_3, n\}_N : \text{public}$$