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Compiler Construction

Exercise Sheet 4

Deadline: 14. May 2008, at the lecture, in room 02.07.053, or by e-mail.

Exercise 1: Regular expressions

Consider binary strings over the alphabet $\Sigma = \{0, 1\}$.

- a) What language is denoted by the regular expression $(00|11)^*((01|10)(00|11)^*(01|10)(00|11)^*)^*$
- b) Give a regular expression matching all strings that do not contain the substring 100.
- c) Give a regular expression for strings that do not contain the subsequence 100.
- d) Give a regular expression that recognizes bit strings which interpreted as binary numbers are divisible by 3. (Difficult!)

The difference here between a *substring* $(11\underline{100}111)$ and *subsequence* $(110\underline{10}1111\underline{0})$ is that a substring is a consecutive subsequence.

Exercise 2: Identifiers and Constants

Pick three programming languages you know well, which are fairly different from each other, e.g., Java, Haskell, and SQL.

- a) For one of the languages, present the exact lexical forms for identifiers and numerical constants according to the language manuals/specification.
- b) Give an example of a lexeme that is a valid identifier in one language, but not in one of the others.

Exercise 3: Transforming regular expressions

- a) Rewrite the regular expression $(a \mid cb?)^*d$ without using the operators *, ? or ε . Instead, you may use ⁺ and the other regular expression operator.
- b) Give a transformation T that performs systematically such a rewrite for any regular expression e, whose language does not contain the empty symbol, i.e., $\epsilon \notin L(e)$.

Exercise 4: Finite Automata

Make up your own original and reasonably interesting regular expression over the alphabet $\Sigma = \{a, b\}$. By reasonably interesting I mean something for which your NFA has about 4-8 states.

- a) Construct the NFA to recognize the language of your regular expression.
- b) Give the corresponding DFA.

8 Points

8 Points

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4 Points

10 Points