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Summer Semester 08
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Compiler Construction & Virtual Machines

Exercise Sheet 1

Deadline: 23. April 2008, 12:00, during the lecture or in room 02.07.053

Exercise 1: *Code generation* *8 Points*

Consider the following instruction sequence.

```
z = 1;
while (n > 0) {
    j = 1;
    y = x;
    while (2 * j <= n) {
        y = y * y;
        j = j * 2;
    }
    z = y * z;
    n = n - j;
}
```

a) What does the instruction sequence compute?

b) Generate CMa code for the instruction sequence.
Use the address environment $\rho = \{n \mapsto 0, j \mapsto 1, x \mapsto 2, y \mapsto 3, z \mapsto 4\}$!

Exercise 2: *Registers* *12 Points*

We extend the CMa machine by adding an unbounded number of registers $R_0, R_1, \ldots$. To improve efficiency, expressions are evaluated by storing intermediate values in registers instead of on the stack. For example, to evaluate $x * y + 2$ and to store the result in R_1, we first put the address of x in R_1, put $S[R_1]$ in R_1, put the address of y in R_2, put $S[R_2]$ in R_2, put $R_1 + R_2$ in R_1, put 2 in R_2 and then put $R_1 + R_2$ in R_1.

a) Choose a set of new CMa instructions for doing this translation.

b) Give the translation scheme for evaluation of expressions and assignment statements. For this purpose, extend the functions $code_L$ and $code_R$ to now take an additional argument R which is the register in which to store the result of evaluation. We assume the invariant that all registers R_j with $j \geq i$ are free.