

A one message protocol using cryptography, where  $K_{AB}$  is a symmetric key shared between  $A$  and  $B$  for private communication.

$$A \longrightarrow B : \{M\}_{K_{AB}} \text{ on } c_{AB}$$

This can be represented as

$$A \triangleq \text{send}_{c_{AB}} \langle \{M\}_{K_{AB}} \rangle; \text{halt}$$

$$B \triangleq \text{recv}_{c_{AB}}(x); \text{case } x \text{ of } \{y\}_{K_{AB}} : F(y)$$

$$P \triangleq \text{new } K_{AB}; (A \mid B)$$

The key  $K_{AB}$  is restricted, only  $A$  and  $B$  can use it.

The channel  $c_{AB}$  is public. Other principals may send messages on it or listen on it.

$P$  can make silent transitions to  $\text{new } K_{AB}; F(M)$ .

## Formal semantics

We now need to define how processes execute.

For example we would like

$$\text{send}_c\langle M \rangle; P \mid \text{recv}_c(x); Q \xrightarrow{\tau} P \mid Q[M/x]$$

where  $\tau$  denotes a silent action (internal communication).

Let  $fn(M)$  and  $fn(P)$  be the set of free names in term  $M$  and process  $P$  respectively.

Let  $fv(M)$  and  $fv(P)$  be the set of free variables in term  $M$  and process  $P$  respectively.

Closed processes are processes without any free variables.

Let  $P \triangleq \text{new } c; \text{new } K; \text{recv}_d(x); \text{case } x \text{ of } \{y\}_{K'} : \text{send}_d(\{y\}_K, z, c); \text{halt}.$

We have

$$fn(\text{send}_d(\{y\}_K, z, c); \text{halt}) = \{c, d, K\}$$

$$fv(\text{send}_d(\{y\}_K, z, c); \text{halt}) = \{y, z\}$$

$$fn(\text{case } x \text{ of } \{y\}_{K'} : \text{send}_d(\{y\}_K, z, c); \text{halt}) = \{c, d, K, K'\}$$

$$fv(\text{case } x \text{ of } \{y\}_{K'} : \text{send}_d(\{y\}_K, z, c); \text{halt}) = \{x, z\}$$

$$fn(P) = \{d, K'\}$$

$$fv(P) = \{z\}$$

$$fn(\{y\}_K) = \{K\}$$

$$fv(\{y\}_K) = \{y\}$$

First we define reduction relation  $>$  on closed processes:

$$\begin{array}{l} \text{repeat } P > P \mid \text{repeat } P \\ \text{check } (M == M); P > P \\ \text{let } (x, y) = (M, N); P > P[M/x, N/y] \\ \text{case } 0 \text{ of } 0 : P, \text{succ } (x) : Q > P \\ \text{case succ } (M) \text{ of } 0 : P, \text{succ } (x) : Q > Q[M/x] \\ \text{case } \{M\}_N \text{ of } \{x\}_N : P > P[M/x] \end{array}$$

When these rules cannot be applied, it means that the process cannot be simplified.

The following processes cannot be simplified, hence cannot be executed further.

`check (0 == succ (0)); P` (comparison fails).

`let (x, y) = 0; P` (unpairing fails)

`case (M, N) of 0 : P, succ (x) : Q` (not an integer)

`case (M, N) of {x, y}_K : P` (not an encrypted message)

`case {M, N}_K' of {x, y}_K : P` where  $K \neq K'$

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$\text{case } \{M, N\}_{K'} \text{ of } \{x, y\}_K : P$  where  $K \neq K'$

This is also based on the [perfect cryptography](#) assumption: distinct terms represent distinct messages.

A barb  $\beta$  is either

- a name  $n$  (representing input on channel  $n$ ), or
- a co-name  $\bar{n}$  (representing output on channel  $n$ )

An action is either

- a barb (representing input or output to the outside world), or
- $\tau$  (representing a silent action i.e. internal communication)

We write  $P \xrightarrow{\alpha} Q$  to mean that  $P$  makes action  $\alpha$  after which  $Q$  is the remaining process that is left to be executed.

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The first subprocess makes an output action on channel  $c$ .

We will represent it as  $\text{send}_c\langle M \rangle; P \xrightarrow{\bar{c}} \langle M \rangle P$ .

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We will represent it as  $\text{recv}_c(x); Q \xrightarrow{c} (x)Q$ .

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Abstractions and concretions can be combined:

$$\langle M \rangle P @ (x)Q = P \mid Q[M/x]$$

Formally an **abstraction**  $F$  is of the form

$$(x_1, \dots, x_k)P$$

where  $k \geq 0$  and  $P$  is a process.

A **concretion**  $C$  is of the form

$$(\text{new } n_1, \dots, n_l) \langle M_1, \dots, M_k \rangle P$$

where  $n_1, \dots, n_l$  are names,  $l, k \geq 0$  and  $P$  is a process.

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For  $F \triangleq (x_1, \dots, x_k)P$  and  $C \triangleq (\text{new } n_1, \dots, n_l)\langle M_1, \dots, M_k \rangle Q$

with  $\{n_1, \dots, n_l\} \cap \text{fn}(P) = \emptyset$  we define interaction of  $F$  and  $C$  as

$$F @ C \triangleq \text{new } n_1; \dots \text{new } n_l; (P[M_1/x_1, \dots, M_k/x_k] \mid Q)$$

$$C @ F \triangleq \text{new } n_1; \dots \text{new } n_l; (Q \mid P[M_1/x_1, \dots, M_k/x_k])$$

An agent  $A$  is an abstraction, concretion or a process.

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$$\frac{P \xrightarrow{m} F \quad Q \xrightarrow{\bar{m}} C}{P \mid Q \xrightarrow{\tau} F @ C}$$

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## Example

Define

$$P \triangleq \text{send}_c \langle \text{succ } (0) \rangle; \text{halt}$$
$$Q \triangleq \text{recv}_c(x); \text{case } x \text{ of } 0 : \text{halt}, \text{succ } (y) : (\text{send}_d \langle y \rangle; \text{halt})$$

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$$P \xrightarrow{\bar{c}} \langle \text{succ } (0) \rangle \text{halt}$$

( $\langle M_1, \dots, M_k \rangle P'$  denotes  $(\text{new } ) \langle M_1, \dots, M_k \rangle P'$ )

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$$\xrightarrow{\bar{d}} \langle 0 \rangle (\text{halt} \mid \text{halt}) \quad \text{using the following rules...}$$

$$\begin{array}{c}
\frac{P > Q \quad Q \xrightarrow{\alpha} A}{P \xrightarrow{\alpha} A} \\
\\
\frac{P \xrightarrow{\alpha} A}{P \mid Q \xrightarrow{\alpha} A \mid Q} \quad \frac{Q \xrightarrow{\alpha} A}{P \mid Q \xrightarrow{\alpha} P \mid A}
\end{array}$$

where

$$P_1 \mid (x_1, \dots, x_k) P_2 \triangleq (x_1, \dots, x_k) (P_1 \mid P_2)$$

$$P_1 \mid (\text{new } n_1, \dots, n_k) \langle M_1, \dots, M_l \rangle P_2 \triangleq (\text{new } n_1, \dots, n_k) \langle M_1, \dots, M_l \rangle (P_1 \mid P_2)$$

provided that  $x_1, \dots, x_k \notin fv(P_1)$  and  $n_1, \dots, n_k \notin fn(P_1)$



For the previous example we have:

case succ (0) of 0 : halt, succ (y) : (send<sub>d</sub>⟨y⟩; halt) > send<sub>d</sub>⟨0⟩; halt

and

$$\text{send}_d\langle 0 \rangle; \text{halt} \xrightarrow{\bar{d}} \langle 0 \rangle \text{halt}$$

hence

$$\text{case succ (0) of 0 : halt, succ (y) : (send}_d\langle y \rangle; \text{halt)} \xrightarrow{\bar{d}} \langle 0 \rangle \text{halt}$$

hence

$$\begin{aligned} \text{halt} \mid \text{case succ (0) of 0 : halt, succ (y) : (send}_d\langle y \rangle; \text{halt)} &\xrightarrow{\bar{d}} \text{halt} \mid \langle 0 \rangle \text{halt} \\ &= \langle 0 \rangle (\text{halt} \mid \text{halt}) \end{aligned}$$

Consider  $P \triangleq (\text{recv}_c(x); P_1) \mid \text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3)$

We would like  $P \xrightarrow{\tau} (\text{recv}_c(x); P_1) \mid \text{new } c; (P_2 \mid P_3[0/x])$

but not  $P \xrightarrow{\tau} P_1[0/x] \mid \text{new } n; (P_2 \mid \text{recv}_c(x); P_3)$

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Hence we have the rule

$$\boxed{\frac{P \xrightarrow{\alpha} A \quad \alpha \notin \{n, \bar{n}\}}{\text{new } n; P \xrightarrow{\alpha} \text{new } n; A}}$$

where

$$(\text{new } m)(x_1, \dots, x_k)P \triangleq (x_1, \dots, x_k)\text{new } m; P$$

$$(\text{new } m)(\text{new } m_1, \dots, m_k)\langle M_1, \dots, M_l \rangle P \triangleq (\text{new } m, m_1, \dots, m_k)\langle M_1, \dots, M_l \rangle P$$

provided that  $m \notin \{m_1, \dots, m_k\}$

We have  $\text{send}_c\langle 0 \rangle; P_2 \xrightarrow{\bar{c}} \langle 0 \rangle P_2$

and  $\text{recv}_c(x); P_3 \xrightarrow{c} (x)P_3$

hence  $\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3 \xrightarrow{\tau} \langle 0 \rangle P_2 @ (x)P_3 = P_2 \mid P_3[0/x]$

Since  $\tau \notin \{\bar{c}, c\}$

hence  $\text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3) \xrightarrow{\tau} \text{new } c; (P_2 \mid P_3[0/x])$

Hence  $(\text{recv}_c(x); P_1) \mid \text{new } c; (\text{send}_c\langle 0 \rangle; P_2 \mid \text{recv}_c(x); P_3) \xrightarrow{\tau} (\text{recv}_c(x); P_1) \mid \text{new } c; (P_2 \mid P_3[0/x])$

Consider  $P \triangleq (\text{new } K; \text{send}_c \langle K \rangle; \text{halt}) \mid (\text{recv}_c(x); \text{send}_d \langle x \rangle; \text{halt})$

We have  $\text{send}_c \langle K \rangle; \text{halt} \xrightarrow{\bar{c}} (\text{new } ) \langle K \rangle \text{halt}$

hence  $\text{new } K; \text{send}_c \langle K \rangle; \text{halt} \xrightarrow{\bar{c}} \text{new } K; (\text{new } ) \langle K \rangle \text{halt} = (\text{new } K) \langle K \rangle \text{halt}$

Also  $\text{recv}_c(x); \text{send}_d \langle x \rangle; \text{halt} \xrightarrow{c} (x) \text{send}_d \langle x \rangle; \text{halt}$

Hence

$P \xrightarrow{\tau} (\text{new } K) \langle K \rangle \text{halt} @ (x) \text{send}_d \langle x \rangle; \text{halt} = (\text{new } K) (\text{halt} \mid \text{send}_d \langle K \rangle; \text{halt})$

## Equivalence on processes

A **test** is of the form  $(Q, \beta)$  where  $Q$  is a closed process and  $\beta$  is a barb.

A process  $P$  **passes** the test  $(Q, \beta)$  iff

$$(P \mid Q) \xrightarrow{\tau} Q_1 \dots \xrightarrow{\tau} Q_n \xrightarrow{\beta} A$$

for some  $n \geq 0$ , some processes  $Q_1, \dots, Q_n$  and some agent  $A$ .

$Q$  is the "environment" and we test whether the process together with the environment inputs or outputs on a particular channel.

**Testing preorder**  $P_1 \sqsubseteq P_2$  iff for every test  $(Q, \beta)$ , if  $P_1$  passes  $(Q, \beta)$  then  $P_2$  passes  $(Q, \beta)$ .

**Testing equivalence**  $P_1 \simeq P_2$  iff  $P_1 \sqsubseteq P_2$  and  $P_2 \sqsubseteq P_1$ .

## Secrecy

Consider process  $P$  with only free variable  $x$ .

We will consider  $x$  as secret if for all terms  $M, M'$  we have  $P[M/x] \simeq P[M'/x]$ .

I.e. an observer cannot detect any changes in the value of  $x$ .

**Example** Consider  $P \triangleq \text{send}_c \langle x \rangle; \text{halt}$ .

$x$  is being sent out on a public channel. Consider test  $(Q, \bar{d})$  where environment  $Q \triangleq \text{recv}_c(x); \text{check } (x == 0); \text{send}_d \langle 0 \rangle; \text{halt}$ .

We have  $P[0/x] \mid Q \xrightarrow{\tau} \text{halt} \mid \text{send}_d \langle 0 \rangle; \text{halt} \xrightarrow{\bar{d}} \langle 0 \rangle (\text{halt} \mid \text{halt})$ .

Hence  $P[0/x]$  passes the test. However  $P[\text{succ } (0)/x]$  fails the test.

Hence  $P$  does not preserve secrecy of  $x$ .

## Information flow analysis for the Spi-calculus

We classify data into three classes

**secret** data which should not be leaked

**public** data which can be communicated to anyone

**any** arbitrary data

Subsumption relation on classes:

**secret**  $\preceq$  **any**

**public**  $\preceq$  **any**

$T$   $\preceq$   $T$  for  $T \in \{\text{secret}, \text{public}, \text{any}\}$



An environment  $E$  provides information about the classes to which names and variables belong.

We define typing rules for the following kinds of judgments

$\vdash E$  environment  $E$  is well formed

$E \vdash M : T$  term  $M$  is of class  $T$  in environment  $E$

$E \vdash P$  process  $P$  is well typed in environment  $E$

E.g. **secret** data should not be sent on **public** channels.

Data of level **any** should be protected as if it is of level **secret**, but can be exploited only as if it had level **public**.

Our goal is to define typing rules to filter out processes that leak secrets.

Informally we would like to show that if environment  $E$  has only **any** variables and **public** names and  $E \vdash P$  then  $P$  does not leak any variables  $x \in \text{dom}(E)$ .

Our previous example:

$$P \triangleq \text{send}_c \langle x \rangle; \text{halt}$$

Consider  $E = \{x : \text{any}, c : \text{public} :: L_1, d : \text{public} :: L_2\}$

( $L_1$  and  $L_2$  will be explained later.)

$x$  is of level **any** but is sent out on  $c$  of level **public**, which will be forbidden by our typing rules.

Consider the protocol

$$A \longrightarrow S : A, B$$
$$S \longrightarrow A : \{A, B, Na, \{Nb\}_{K_{sb}}\}_{K_{sa}}$$
$$A \longrightarrow B : \{Nb\}_{K_{sb}}$$

A principal  $X$  may play the role of  $A$  in one session and of  $B$  in another session.

We need a clear way of distinguishing the messages received and their components.

This is important only for messages sent on **secret** channels and for messages encrypted with **secret** keys.

We adopt the following standard format:

Messages sent on **secret** channels should have three components of levels **secret**, **any** and **public** respectively.

Consider protocol

$$B \longrightarrow A : Nb$$
$$A \longrightarrow B : \{M, Nb\}_{K_{ab}}$$

By replaying nonces, an attacker can find out whether the same  $M$  is sent more than once, or different ones. Hence he gets

some partial information about the contents of the messages.

To prevent this we include an extra fresh nonce (**confounder**) in each message encrypted with **secret** keys.

$$A \longrightarrow B : \{M, Nb, Na\}_{K_{ab}}$$

We adopt the following standard format for messages encrypted with **secret** keys:  $\{M_1, M_2, M_3, n\}_K$

where  $M_1$  has level **secret**,  $M_2$  has level **any**,  $M_3$  has level **public**, and  $n$  is the confounder.

$n$  can be used as confounder only in this term and nowhere else.

This information is remembered by the environment  $E$ .

I.e. if  $n : T :: \{M_1, M_2, M_3, n\}_K \in E$  then

we know that  $n$  is used as a confounder only in that message.

## The typing rules

The empty environment is denoted  $\emptyset$ .

Well formed environments:

$$\begin{array}{c} \vdash \emptyset \\ \\ \frac{\vdash E \quad x \notin \text{dom}(E)}{\vdash E, x : T} \\ \\ \frac{\begin{array}{c} \vdash E \qquad n \notin \text{dom}(E) \\ E \vdash M_1 : T_1 \dots E \vdash M_k : T_k \qquad E \vdash N : R \end{array}}{\vdash E, n : T :: \{M_1, \dots, M_k, n\}_N} \end{array}$$

Environment lookups and subsumption:

$$\frac{E \vdash M : T \quad T \sqsubseteq R}{E \vdash M : R}$$
$$\frac{\vdash E \quad x : T \in E}{E \vdash x : T}$$
$$\frac{\vdash E \quad n : T :: \{M_1, \dots, M_k, n\}_N \in E}{E \vdash n : T}$$

$$\begin{array}{c}
\frac{}{\vdash E} \\
\hline
E \vdash 0 : \text{public} \\
\\
\frac{E \vdash M : T}{E \vdash \text{succ}(M) : T} \\
\\
\frac{E \vdash M : T \quad E \vdash N : T}{E \vdash \langle M, N \rangle : T}
\end{array}$$



# Encryption

$$E \vdash M_1 : T \quad \dots \quad E \vdash M_k : T \quad E \vdash N : \text{public} \quad T = \text{public if } k = 0$$

---

$$E \vdash \{M_1, \dots, M_k\}_N : T$$
$$E \vdash M_1 : \text{secret} \quad E \vdash M_2 : \text{any} \quad E \vdash M_3 : \text{public}$$
$$E \vdash N : \text{secret} \quad n : T :: \{M_1, M_2, M_3, n\}_N \in E$$

---

$$E \vdash \{M_1, M_2, M_3, n\}_N : \text{public}$$

$$E \vdash M : \text{public} \quad E \vdash M_1 : \text{public} \quad \dots \quad E \vdash M_k : \text{public} \quad E \vdash P$$

---


$$E \vdash \text{send}_M \langle M_1, \dots, M_k \rangle; P$$

$$E \vdash M : \text{secret} \quad E \vdash M_1 : \text{secret} \quad E \vdash M_2 : \text{any} \quad E \vdash M_3 : \text{public} \quad E \vdash P$$

---


$$E \vdash \text{send}_M \langle M_1, M_2, M_3 \rangle; P$$

Only **public** data may be sent on **public** channels.

On **secret** channels, data is always sent in the standard format we have agreed upon.

We consider pairing as left-associative.

For example  $(M_1, M_2, M_3, M_4)$  is same as  $((M_1, M_2), M_3, M_4)$

Similar rules for inputs.

$$\frac{E \vdash M : \text{public} \quad E, x_1 : \text{public}, \dots, x_k : \text{public} \vdash P}{E \vdash \text{recv}_M(x_1, \dots, x_k); P}$$
$$\frac{E \vdash M : \text{secret} \quad E, x_1 : \text{secret}, x_2 : \text{any}, x_3 : \text{public} \vdash P}{E \vdash \text{recv}_M(x_1, x_2, x_3); P}$$

The appropriate class information for the input variables is added to the environment, and the new environment is used for typing the remaining process.

$$\begin{array}{c}
\frac{\vdash E}{E \vdash \text{halt}} \\
\\
\frac{E \vdash P \quad E \vdash Q}{E \vdash P \mid Q} \\
\\
\frac{E \vdash P}{E \vdash \text{repeat } P} \\
\\
\frac{E, n : T :: L \vdash P}{E \vdash \text{new } n; P}
\end{array}$$

The newly created name can be chosen to be kept secret or can be revealed, and can be chosen to be used as a confounder in some message.

$$\frac{E \vdash M : T \quad E \vdash N : R \quad E \vdash P \quad T, R \in \{\text{public}, \text{secret}\}}{E \vdash \text{check } (M == N); P}$$

Equality checks are not allowed on data of class **any** to prevent **implicit information flow**.

**Example** Consider  $P \triangleq \text{recv}_c(y); \text{check } (x == y); \text{send}_c\langle 0 \rangle; \text{halt}$  where  $x$  is the data whose secrecy we are interested in.

Secrecy of  $x$  is not maintained.  $P[M/x]$  and  $P[M'/x]$  are not equivalent for  $M \neq M'$ .

Consider test  $(Q, \bar{d})$  where  $Q \triangleq \text{send}_c\langle M \rangle; \text{recv}_c(z); \text{send}_d\langle 0 \rangle; \text{halt}$ .

$P[M/x]$  |  $Q$  passes the test:

$$P[M/x] | Q \xrightarrow{\tau} \text{check } (M = M); \text{send}_c\langle 0 \rangle; \text{halt} \mid \text{recv}_c(z); \text{send}_d\langle 0 \rangle; \text{halt} \xrightarrow{\tau} \\ \text{halt} \mid \text{send}_d\langle 0 \rangle; \text{halt} \xrightarrow{\bar{d}} \langle 0 \rangle (\text{halt} \mid \text{halt})$$

$P[M'/x]$  |  $Q$  does not pass the test.

Similarly, case analysis on data of class **any** are disallowed.

$$\begin{array}{c}
 \frac{E \vdash M : T \quad E, x : T, y : T \vdash P \quad T \in \{\text{public}, \text{secret}\}}{E \vdash \text{let } (x, y) = M; P} \\
 \\
 \frac{E \vdash M : T \quad E \vdash P \quad E, x : T \vdash Q \quad T \in \{\text{secret}, \text{public}\}}{E \vdash \text{case } M \text{ of } 0 : P, \text{succ } (x) : Q}
 \end{array}$$

## Decryption

$$\frac{E \vdash L : T \quad E \vdash N : \text{public} \quad E, x_1 : T, \dots, x_k : T \vdash P \quad T \in \{\text{secret}, \text{public}\}}{E \vdash \text{case } L \text{ of } \{x_1, \dots, x_k\}_N : P}$$

$$E \vdash L : T \quad E \vdash N : \text{secret} \quad T \in \{\text{secret}, \text{public}\}$$

$$E, x_1 : \text{secret}, x_2 : \text{any}, x_3 : \text{public}, x_4 : \text{any} \vdash P$$

$$\frac{E, x_1 : \text{secret}, x_2 : \text{any}, x_3 : \text{public}, x_4 : \text{any} \vdash P}{E \vdash \text{case } L \text{ of } \{x_1, x_2, x_3, x_4\}_N : P}$$

The confounder  $x_4$  in the second rule is assumed to be of type **any** because we have no more information about it.



## Typing implies noleak of information

Suppose

- $\vdash E$
- all variables in  $\text{dom}(E)$  are of level **any** and all names in  $\text{dom}(E)$  are of level **public**.
- $E \vdash P$
- $P$  has free variables  $x_1, \dots, x_k$
- $\text{fn}(M_i), \text{fn}(M'_i) \subseteq \text{dom}(E)$  for  $1 \leq i \leq k$ .

then  $P[M_1/x_1, \dots, M_k/x_k] \simeq P[M'_1/x_1, \dots, M'_k/x_k]$

Well typed processes maintain secrecy of the free variables  $(x_1, \dots, x_k)$ , i.e. they are not leaked.

Our previous example  $P \triangleq \text{recv}_c(y); \text{check } (x == y); \text{send}_c\langle 0 \rangle; \text{halt}$

We take  $E \triangleq \{x : \text{any}, c : \text{public} :: \{n\}_0\}$ .  $c$  is not meant to be used as a confounder, hence we have the dummy term  $\{n\}_0$ .

We have  $\vdash E$ .

In order to show  $E \vdash P$  we need to find some  $T$  such that

$E, y : \text{public} \vdash \text{check } (x == y); \text{send}_c\langle 0 \rangle; \text{halt}$ .

But this is impossible because equality checks should not involve data of class **any**.

Hence the process doesn't type-check, as required.

Consider  $P \triangleq \text{new } K; \text{new } m; \text{new } n; \text{send}_c \langle \{m, x, 0, n\}_K \rangle; \text{halt}$ .

We take  $E \triangleq \{x : \text{any}, c : \text{public} :: \{n\}_0\}$ . We have  $\vdash E$ .

To show  $E \vdash P$  we choose

$E' \triangleq E, K : \text{secret} :: \{K\}_0, m : \text{secret} :: \{m\}_0, n : \text{secret} :: \{m, x, 0, n\}_K$

and show that  $E' \vdash \text{send}_c \langle \{m, x, 0, n\}_K \rangle; \text{halt}$ .

This is ok because  $E' \vdash m : \text{secret}$ ,  $E' \vdash x : \text{any}$ ,  $E' \vdash 0 : \text{public}$ ,  $E' \vdash n : \text{secret}$ ,  $E' \vdash K : \text{secret}$  and  $E' \vdash \text{halt}$ .